CSE 199 Meeting – 2/8/16

* Skills
* MORE USER TESTING
* Light vs. Dark Background
* Duel
  + Competition: High scores between friends
    - Mini game unnecessary for gamification
    - Should incorporate competition with actual game playing
  + Use swords from events page
* HW
  + Final design for event creation
  + Force a choice of game from the users
  + Take our time on designs; coding will not be too insane
  + Think Fonts
    - 8-bit only where necessary